

Safety & Security Overview

The safety of your children and our volunteers is our top priority. We allow only approved volunteers in the **Surfside KIDS** area. If you would like to pop in and visit your child while they are in our care the Director of Women's & Children's Ministry or the Nursery Coordinator would love to take you to their classroom. This policy is in place for the safety of our **Surfside KIDS** and our volunteers.

Check-in & Check-out

Check-in: All children, 0 - 5th grade, Check-in upon arrival. Our electronic Check-in system helps us keep track of all children on site. We ask you Check-in all children 6 weeks - 5th grade even if your family is planning to worship together for the duration of your visit.

Check-out 6 weeks - 5 years: Children in this age group are cared for downstairs and will be checked-out at the white gate. Please present your pick up tag to the volunteer behind the gate and she will happily bring your little one to you.

Check-out Kinder - 5th Grade: Children in this age group will be checked-out from the office of the Director of Women's and Children's Ministry. Please present your pick up tag to the volunteer in this office and she will radio up for your children to be brought to you from their classroom.

Background Checks & Training

Staff and Volunteers working with **Surfside KIDS** go through our Ministry Safe training and clear a state and federal background check. We train and prepare diligently to provide kind, excellent and Christ-centered care for your child. As always, we are ready and excited to answer any questions you may have!

Safety Team

Every Sunday we have local uniformed officer on site with us. You will also notice teams of men in blue Surfside polos and hats. These men serve on our safety team and are available for immediate needs via radio. Our staff and volunteers use two-way radios to communicate with one another during our services and give us the ability to quickly mobilize and coordinate care if a need arises.

[Link to FAQ pdf](#)